

Beginning Phase				Combat Phase						End Phase		
Untap	Upkeep	Draw	Main Phase	Begin Combat	Declare Attackers	Declare Blockers	Damage	End Combat	Main Phase	End of Turn	Cleanup	
Untap	Upkeep	Draw	Main Phase	End Combat	Damage	Declare Blockers	Declare Attackers	Begin Combat	Main Phase	End of Turn	Cleanup	
Beginning Phase				Combat Phase						End Phase		